Math Snippets: First Bouquet

#28 of Gottschalk's Gestalts

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□ four classical geometrical terms of measurement

rectification
to make a straight line out of a curve
& thus find its length
('straighten the curve')

quadrature
to make a square out of a plane region
thus find its area
('square the plane region'; recall 'square the circle')

complanation
to make a plane region out of a curved surface
& thus find its area
('flatten the surface')

cubature
to make a cube out of a solid region & thus find its volume ('cube the solid')

in more detail

```
    'finding the length of'

has the classical geometrical name of
'rectification'
which is conceived of as reduction of an arc
to a straight line (= rectilinear) segment of equal length
whose length can then be measured in principle;
'rectification'
thus means
'making into a straight line of equal length
& taking its length'

    'finding the area of'

for a plane region
has the classical geometrical name of
'quadrature'
which is conceived of as reduction of a plane region
to a square (= quadrate) of equal area
whose area can then be measured in principle;
'quadrature'
thus means
'making into a square of equal area
& taking its area'
```

• 'finding the area of' for a nonplanar region has the classical geometrical name of 'complanation' which is conceived of as reduction of a nonplanar region to a plane region of equal area whose area can then be measured in principle; 'complanation' thus means 'making into a plane region of equal area & taking its area' 'finding the volume of' has the classical geometrical name of 'cubature' which is conceived of as reduction of a sold region to a cube of equal volume whose volume can then be measured in principle; 'cubature' thus means 'making into a cube of equal volume & taking its volume'

presumably of the one-dimensional, two-dimensional, three-dimensional figures, the straight line segment, the square, the cube are the simplest figures & the easiest to measure in principle; therefore they are to be taken as the standards of measure of length, area, volume; in particular the units of length, area, volume are the length, area, volume of the unit segment, unit square, unit cube the 7C's of good mathematical exposition

good math exposition should be the 7C's:

- correct
- clear
- clean
- crisp
- concise
- comprehensive
- congenial

□ graded adjectives of return as applied to a point

- fixed
- periodic
- regularly almost periodic
- · almost periodic
- recurrent
- fleeing
- wandering

□ notational/terminological compression

```
    the set of all items

= the set of items
= the item set
= the items
if the set of all items is also provided with a structure
so that it becomes a system viz
system = (set, structure)
or paraphrasing
system = set + structure (the triple ess dictum)
then
· the system of all items
= the system of items
= the item system
the same symbol may be used
for both 'set' & 'system'
eg
• the set of all integers
= the set of integers
= the integer set
= the integers
= Z

    the ring of all integers

= the ring of integers
= the integer ring
= Z
```

 \Box alias & alibi

 alias & alibi are two interesting loan words from Latin with the same first three letters and with fourth letters the first two letters of the alphabet

- alias = at another time (in Latin)
 &
 otherwise called (in English)
- alibi = at another place (in Latin)
 &
 plea of innocence because elsewhere (in English)
- alias & alibi

have suggestive uses in geometry inp vector spaces viz

an alias is a coordinate change of points

&

an alibi is a transformation of points

□ atlas & maps

 to define an 'atlas' as a set of maps makes sense from both
 a geographical & a mathematical POV

Gerhardus Mercator
 Latinized form of
 Gerhard Kremer
 1512 - 1594
 Flemish
 cartographer, geographer

introduced the word 'atlas' in its cartographic/geographic sense when the figure of Atlas, the ancient Greek mythological Titan supporting the world, was used to decorate the title page of Mercator's map collection of 1585; in 1569 to aid navigation he introduced the Mercator map projection in which the path of a ship steering on a constant bearing is represented by a straight line on the map; the Mercator map projection has been used for nautical charts ever since

 the above Mercator of Mercator maps is not the same Mercator as the Mercator of Mercator's series

$$\log(1+x) = x - \frac{x^2}{2} + \frac{x^3}{3} - \frac{x^4}{4} + \dots \quad (-1 < x \le 1)$$

· the series Mercator was

Nicolaus Mercator (né Kaufmann) ca 1620 - 1687 German, born in Denmark, lived in England mathematician, astronomer, engineer; engineer in the construction of the fountains of Versailles

note that
'mercator'
is a Latin word meaning
'merchant, buyer'
which is also the meaning
of the above two original family names

D. the binomial coefficients $\binom{n}{r}$

are definable for any integers n & r as follows:

$$\bullet \begin{pmatrix} n \\ r \end{pmatrix} = \frac{n(n-1)(n-2)\cdots(n-r+1)}{r!} \text{ if } r > 0$$

$$\bullet \begin{pmatrix} n \\ r \end{pmatrix} = 0 \qquad \qquad \text{if } r < 0$$

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 \Box on circles / spheres & rates of change

 Δ on circles

let

- C $=_{df}$ the circumference of a circle with radius r
- A $=_{df}$ the area of a circle with radius r

then

• it is geometrically clear that

 $\Delta A \approx C \Delta r$ $\frac{\Delta A}{\Delta r} \approx C$ $\frac{d A}{d r} = C \text{ taking the limit as } \Delta r \rightarrow 0$

ie

the rate of change

of the area of a circle wrt the radius

equals

the circumference

• in formulas

$$A = \pi r^{2}$$
$$C = 2\pi r$$
$$\frac{dA}{dr} = C$$

 Δ on spheres

let

- $S =_{df}$ the surface area of a sphere with radius r
- $V =_{df}$ the volume of a sphere with radius r

then

• it is geometrically clear that

 $\Delta V \approx S \Delta r$ $\frac{\Delta V}{\Delta r} \approx S$ $\frac{d V}{d r} = S \text{ taking the limit as } \Delta r \rightarrow 0$ ie

the rate of change

of the volume of a sphere wrt the radius

equals

the surface area

• in formulas

$$V = \frac{4}{3}\pi r^{3}$$
$$S = 4\pi r^{2}$$
$$\frac{dV}{dr} = S$$

 \Box classes of sets that are not sets

- the class of all sets
- = the class of sets
- = the set class
- = Set
- the class of all ordinals
- = the class of ordinals
- = the ordinal class
- = Ord
- the class of all cardinals
- = the class of cardinals
- = the cardinal class
- = Crd

• Set \supset Ord \supset Crd no one of which is a set

instead of saying
set₀, set₁, set₂, ...
say
set, class, collection, ...;
everything is still a 'set';
the distinction among
set, class, collection, ...
is just a notational / terminological device
for the sake of clarity & simplicity

further examples of classes that are not sets:
(1) the class of all partially ordered sets = Pos
(2) the class of all groups = Grp
(3) the class of all topological spaces = Top

□ unique existence theorem for general determinants

the determinant function on the set of all n×n matrices (where n is a positive integer) over a given field is uniquely determined by the following five (equivalent & dual) conditions:

(1) the determinant is field-valued

(2) the determinant is linear in each row (column)

(3) the determinant is skew-symmetric in rows (columns)

(4) the determinant is invariantunder the addition to any row (column)of any field multiple of any other row (column)

(5) the determinant of the identity matrix is unity

□ don't knock memory

• from Pensées (French) (=Thoughts) by Pascal

La mémoire est nécessaire pour toutes les opérations de la raison.

= Memory is necessary for all the workings of reason.

 bioline **Blaise Pascal** 1623-1662 French combinatorist, geometer, probabilist, physicist; founder of theory of probability together with Fermat; essayist, philosopher; inventor of the bus & the wheelbarrow & a calculating machine; abandoned mathematics & science for metaphysics & theology and because of this, has been called 'without doubt the greatest might-have-been in the history of mathematics'; (note: the word 'bus' comes from the Latin dative case 'omnibus' meaning 'for all')

□ the strategy of divide & conquer

there is a general strategy of solving/proving a mathematics problem/theorem
whether it be at the level of pioneering research or at the level of a textbook exercise;
the strategy is
to divide/separate the problem/theorem
into smaller & presumably easier parts
and then to solve/prove
these lesser/easier problems/theorems
thereby solving/proving the original problem/theorem;
this strategy is called
the strategy of divide & conquer;
the great difficulty in applying this strategy
is to see how to 'divide'

• there is a related ancient Roman political maxim

divide et impera (Latin)

- = DEE-wih-deh et IHM-peh-rah
- = divide and rule

which was so successful that it was adopted by Machiavelli

bioline
Niccolò Machiavelli
1469-1527
Italian
statesman, writer, political philosopher;
his famous masterpiece book 'The Prince'
was written in 1513
and published in 1532;
it purports to be a handbook for rulers
in which the guiding principle is that
the end justifies the means;
his name has contributed a word to the English language:
Machiavellian

□ the euclidean algorithm

```
\Delta the euclidean algorithm
is the following mechanical procedure
for finding
the greatest common divisor of a and b
= GCD(a, b) = gcd(a, b)
aka
the highest common factor of a and b
= HCF(a, b) = hcf(a, b)
where a and b are
two unequal positive integers
with a > b:
divide the larger dividend a
by the smaller divisor b
to obtain
the positive integer quotient q
&
the nonnegative integer remainder r
which is less than the divisor b;
thus
a = bq + r, 0 \le r < b;
repeat the process of division,
now dividing b by r if r is positive;
continue the procedure so that
the strictly decreasing sequence
of remainders must eventually reach zero;
the last nonzero remainder
is the gcd(a, b)
```

 Δ a convenient pattern to use repeatedly in recording the results of the calculations is this

- dividend
 - \downarrow
- divisor \rightarrow quotient \downarrow
- remainder

which may be read

dividend * by divisor * gives quotient * with remainder * where the stars represent numerals

eg find gcd(6097, 1139)

- 6097 \downarrow • 1139 \rightarrow 5 \downarrow • 402 \rightarrow 2 \downarrow
- 335 \rightarrow 1 \downarrow
- 67 \rightarrow 5 \downarrow
- 0

 \therefore gcd (6097, 1139) = 67

□ the standard universal symbol for the empty set

```
    the character

Ø
read 'oh slash' or 'slash oh'
is now the standard universally used and recognized symbol
for the empty/null/vacuous/void set;
it may also be read simply 'empty';
the predicate x \notin O is always true
&
the predicate x \in \mathcal{O} is always false;
the symbol \emptyset for the empty set
was first used by
André Weil (1906-1998, French),
a founding member of Bourbaki,
in the 1930's:
Øø is a vowel letter
in the Danish, Faroese, and Norwegian alphabets
and it is also used as a phonetic symbol
in the International Phonetic Alphabet;
it has the phonetic value of the vowel sound
in the French word
feu = fire
&
the German word
schön = beautiful;
the sound Ø does not occur in English
```

□ some fundamental theorems by name

 the fundamental theorem of (the subject)/(the objects)

subjects

 algebra
 arithmetic
 calculus
 Galois theory
 information theory
 projective geometry

objects
 closed topological surfaces
 differentiable curves
 differentiable surfaces
 local Lie groups
 symmetric polynomials
 topological curves
 ultraproducts

 \Box verbal paraphrases of the equality of a and b viz a = b

- a equals b
- a is equal to b
- a and b are equal
- · a and b are equal to each other
- · a is identical to b
- · a is identical with b
- a and b are identical
- · a and b are identical to each other
- · a and b are identical with each other
- · a coincides with b
- a and b coincide
- · a and b coincide with each other
- · a and b are coincident
- · a and b are coincident with each other
- a is the same as b
- · a is the same thing as b
- · a and b are the same
- · a and b are the same thing
- a and b are one
- · a and b are one thing
- a and b are one and the same
- · a and b are one and the same thing
- · a is indistinguishable from b
- a and b are indistinguishable
- a and b are indistinguishable from each other

pairwise equivalent symbolic statements

- a = b
- $\{a\} = \{b\}$
- $\{a, b\} = \{a\}$
- $\{a, b\} = \{b\}$
- $\bullet (a,b) = (b,a)$
- crd $\{a, b\} = 1$
- $\forall f . fa \Rightarrow fb$
- $\forall f . fa \Leftarrow fb$
- $\forall f . fa \Leftrightarrow fb$

the last three conditions are from
the second - order predicate calculus
= second - order logic
in which equality of individuals
is definable in this way

 \Box math vs mind

 it seems that mathematics comes from the working of the mind

· ¿ is mathematics how the mind works ?

• ¿ is mathematics a reflection of how the mind works ?

• ¡ Shades of Platonic Ideal Forms !

• ¿ is it possible to describe within mathematics how the mind works ?

- ¿ can the mind understand the brain ?
- ¿ can the brain/mind understand itself ?

• ¿ is there some mathematical theorem (say like Gödel's theorems) which says that the brain/mind cannot understand itself ?

□ some random questions

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• ¿ to what extent is physical intuition
a reliable guide in geometry ?
evidently Riemann relied heavily on it
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• ¿ does the notion of a vector come from a pointing finger ?
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¿ what is the relationship between
mental imagery
&
visual perception ?
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• ¿ what theorems have nicknames ?
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```
¿ how successfully can
Braille
&
Ameslan = American Sign Language
express mathematics ?
¿ can
Braille's symbols of raised dots on paper
&
Ameslan's hand/body configurations/motions
be employed to any mathematical advantage ?
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